

INTERACTIVE CHARACTER SYSTEM

ABSTRACT

The invention teaches an interactive character system which through the use of receivers and transmitters embedded in various locations throughout a controlled environment, allows the character to interact verbally with the environment and react with pre-programmed responses to stimuli within the environment. The toy character may be used as a tour guide and may create for a child anticipation of an upcoming trip as well as provide intelligent recall of experiences following a trip. The toy character interacts with other toy characters, with its owner and with the environment.

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